Recent HAL developments

- HAL review
- Database access
- VME64x configuration
- Pending items

HAL review

• Purpose:



- User friendly API and "easy to read / maintain" code
 - concept of item, identified by strings
- Higher- (better: medium-) level functionality
 - Bitfields, automatic checks
- Hardware debugging facilities
- Driver independent user code
 - concept of BusAdapter class
- Technology independent user code
 - PCI or VME



Use of the HAL in CMS

• Hardware debugging

- Fast software development
- Software independent of some hardware details
 - addresses are stored in configuration files
 - masks are stored in configuration files
 - changes in addresstable can be made without recompile
- A sequencer allows to write small mini scripts
 - Allows to try out complex configuration procedures (example: setup up chained DMAs)
 - can be changed and reexcecuted without recompile

XDAQ Environment

- Configuration and startup of hardware equipment
- Monitoring the status of hardware equipment during running
- Change of running paramenters
- Local DAQ / Test-beam : local ("medium speed") readout of data via VME (block transfer)

Database Access

- So far :
 - AddressTables for HAL come from file (ASCII or XML format)

• New:

- AddressTables can be read from Database (Oracle tested so far)



Database Access: Details

- Uses XDAQ Dstore application (Frank Glege)
 - Dstore performs access to database
 - Dstore provides mapping XML <--> SQL-tables
 - Allows to access ORACLE and MYSQL databases
- Consequences for HAL:
 - XML file format will change completely
 - XML format is defined by DStore application
 - it does not make sense to keep 2 XML formats for the same scope
 - Scripts will be provided
 - Scripts to generate ORACLE tables
 - Conversion script:
 - Input: Printout of AddressTable ("print" method) or ASCII address table
 - Output: XML AddressTable in new format
 - SQL script with commands to generate Oracle table entries

Database Table Format

• More entries can be added



VME64x Plug and Play configuration

- It has been proposed to design custom modules in CMS according to VME64x to allow for "Plug and Play".
 - document available at http://cmsdoc.cern.ch/~cschwick/VME/index.html
- Software to support Plug and Play is now under development
 - As add-on package to HAL.
 - Needs to run in XDAQ environment in order to access database.
- Features of the package:
 - Compatibility with "Standard VME" modules and "mixed" systems
 - Information on non plug and play modules are given to the library before configuration
 - So far support for A16, A24 and A32 addressiing and D8, D16 and D32 data width.
 - Serial Number in Configuration ROM is used to retrieve data base information
 - AddressTables are automatically retrieved.
 - Checks consistency between AddressTable and configuration ROM entries.
 - Automatic mapping of the address space.

VME64x: Database Table Structure



VME64x : steps to configure a crate

- In the constructor of a VME64xCrate
 - 1) read static configuration of "Standard" VME Modules
 - 2) check if there is a module on the "Amnesia address" 0x1e (throws exception if module found)
 - 3) probe each slot without static configuration for VME64x module
 - check Identification bytes and VME-version
 - verify the checksum of the Configuration ROM
 - read out serial number and retrieve module TypeId from database
 - read out address space requirements and addressing capabilities
 - 4) Map the address space of all VME64x modules found
 - consider the static mapping of standard VME modules.
 - choose addressModifier using a simple priority scheme.
 - 5) Enable the VME64x modules
 - this makes the VME64x modules start answering to VME requests

- HAL VMEDevices can then be retrieved:
 - AddressTables are retrieved from Database
 - AddressTables are checked against the mapped address space (for consistency)
 - VMEDevice is constructed and returned

Pending Items

- Concept of a channel
 - Often VME Address Tables contain repetitive structures (n channel ADC, TDC, ...)
 - Would be nice to have the concept of a channel in the HAL.

• Review of the Sequencer

- Possibility to incorporate HAL in TCL/Tk.
 - A prototype has been built (by Akos) and is being used by Janosh (Global Trigger)
 - Allows to use full TCL scripting
 - Allows to write scripts which handle more than one VME-device
- An XML scripting facility has been devloped by Ildefons and is currently under test
 - Results of the evaluation will be available in a month

May be the sequencer becomes obsolete, but something at least as powerful will be delivered. Is this inconvenient for the users ? (Are there existing huge sequences?) Please give feedback if you have needs, ideas concerning the sequencer.